JohnJohnson

the1johnson.com | john@the1johnson.com | 415.418.8542 | Denver, CO

Education

The Art Institute of California – San Francisco Bachelor of Science – Web Design & Interactive Media March 2011

Skills

PHP • MySQL • JavaScript • ActionScript 3.0 • HTML5 • CSS3 • SVN/Git Adobe CS6+ • Object Oriented Programming • Responsive Design & Development

Professional Experience

Mochimedia | San Francisco, CA Ul Engineer August 2011 – April 2014

- Translated Illustrator mock-ups to pixel perfect, and semantically sound web pages inline with W3C best practices.
- Crafted modular JavaScript widgets for popups, RSS feeds, thumbnail galleries, and menu interactions using jQuery, Backbone, and other JS frameworks.
- Mocked, prototyped, and developed client side tools for game developer analytics, advertiser sales tracking, and publisher site statistics.
- Created wireframes and developed user experience for a flash games catalog with a library of over 70,000 entries.
- Hand coded custom Wordpress theme, including implementing a handcrafted Twitter widget using Twitter OAuth.
- Created responsive mobile web page utilizing Bootstrap framework and Swipe.js.

JohnJohnson

the1johnson.com | john@the1johnson.com | 415.418.8542 | Denver, CO

Experience Continued

Mission Bit | San Francisco, CA Volunteer Teacher February 2014 – March 2014

- Instructed students on JavaScript fundamentals while aiding them in following programming best practices.
- Troubleshot JavaScript bugs and taught students how to implement third party frameworks.

Freelance | San Francisco, CA UI & UX Engineer / UI & UX Designer September 2007 – Present

Designed and developed custom wordpress theme for local SF band. http://www.thegreening.com/

Responsive front-end engineer for online e-commerce using shopify templating language, HTML5, and CSS3. http://dsptch.com/

Created Edge Animate animations to implement into an informative medical iPad app. Programmed JavaScript widgets for modal windows, sliders, HTML5 video controls, and state management. Debugged and improved on existing JavaScript in the application. http://www.viscira.com/

Ohai Inc. | San Francisco, CA Content Designer September 2009 – August 2011

- Wrote custom ActionScript 3 snippets for animating game assets.
- Rigged and animated characters imported from Illustrator into Flash.
- Created game icons using reference photos, Illustrator, and Photoshop.